

Preparing Your Wav Files For A Session

In order to import your wav files successfully into our system, there are a few important steps that need to be taken to assure the information will align properly along the newly created session's time code.

Below you will find the steps for preparing your wav files:

- 1.) Disable all EQ, Effect Plug-ins, Compressors, Limiters, Reverbs and Delays. After all of the processors are disabled, set all channel faders (including your master buss fader) to "unity gain" or "0". Next, set all of your pan's to center.
- 2.) Now to insure all of your files will line up correctly on a time code at a later import, you will now need to set the loop region parameters to start and end before your mix begins and also at the end of your mix. (Important: Do not leave any of the audio file left out of your selected parameter!!)
- 3.) This next step is one that you will need to repeat for each track in your session. (Steps 1 & 2 will not change.) Start with the first track in your session, solo it out, now bounce it down (sometimes referred to as "render") to a new created folder on your desk top. Be sure to "export or bounce" each file in whatever sample rate & bit depth the project was tracked in. (For example: 48,000 KHz/ 24 bit) Also, don't forget to process it as a stereo or mono file. If the file is a stereo file than bounce it as a stereo file. If the file is a mono file than bounce it as a mono file. Keep in mind, kicks, snares, claps, bass, and sub bass are almost always going to be a mono file. In most cases, you will not have any or possibly only a few "true" stereo files. A possible stereo file might be something like: A keyboard part, sampled audio or sampled live drums. Last but not least, before bouncing, name the new file "exactly what it is" (Kick, Snare, etc.).
- 4.) Now that you have bounced down all of the tracks from your session to a new folder. Take the entire folder and burn it to a DVD as data. You could burn it to a CDR as data, although your complete file may be too big and consequently not fit.
- 5.) IMPORTANT: Testing the data to be sure you have successfully archived your audio while preserving the original session's timeline. To do this create a new session with your audio program and import the audio from your new DVD/ CDR containing the bounced wav files. After all of the data has been imported into your new session, you should see (assuming that you have followed all of the above steps correctly) that all of the audio lines up flawlessly! If not, retrace your steps and try it again.

**Please document the "BPM" for each of the songs you are bringing into the studio, some file formats require the BPM for proper playback tempo (FL Studio).

Information provided by
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